



## 10 Ball Scoring

### ALL BALLS SCORE

All balls are scored — whether they are pocketed or leave the table. There are no “dead” or “floating” balls that don’t score for one of the players.

### POINTS

The winner of a rack in 10 Ball also earns 10 points. The loser, however, earns one point for each ball pocketed as intended or along with the intended ball, without a scratch or foul, and not during a safe call.

### BALLS POTTED ALONG WITH INTENDED BALL(S)

If you pot an intended ball, then any unintended balls potted in the shot are also yours.

### UNINTENDED POTS

Intended means the object ball was potted in the pocket as called. If you “slop” or pot any ball in an unintended pocket, then the point goes to your opponent.

### ILLEGALLY POTTED BALLS

Legally means without scratch or foul. If you scratch or foul and pot a ball — even if in the intended pocket — then the point goes to your opponent.

### LAUNCHED OBJECT BALLS

The point for any object ball that leaves the table goes to your opponent (it isn’t returned to the table). Your opponent also receives cue ball in hand.

### BALLS POTTED ON A SCRATCH OR FOUL

If you pot the cue ball and any number of object balls in the same sequence, or you disturb two object balls with your cue stick and pocket any number of balls, the point(s) go to your opponent. Your opponent also receives cue ball in hand.

### BALL(S) POTTED ON THE BREAK

All balls pocketed on the break in 10 Ball score for the player who broke open the rack — regardless of whether s/he scratched. Ball in hand to your opponent is penalty enough on a shot that can’t be called.

### BALL(S) POTTED ON A PUSH

Any ball pocketed on a push shot scores for your opponent. Your intention is to end the shot, not pocket a ball.

### BALL(S) POTTED ON “PLAYER’S OPTION” SHOT

When you pocket a ball illegally, your opponent has the option to accept the table in position or require you to shoot again (from where the cue ball lays). Regardless of this decision, the point for the illegally pocketed ball goes to your opponent.